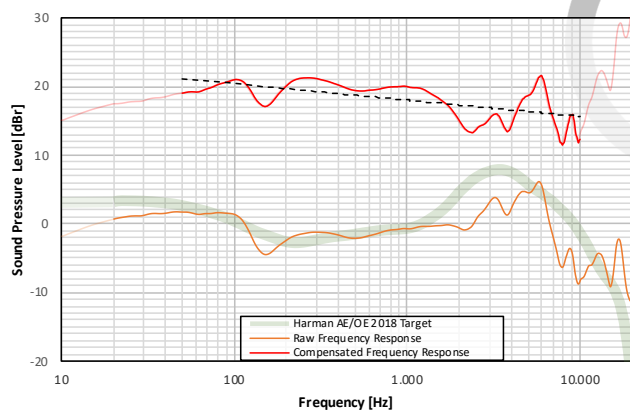
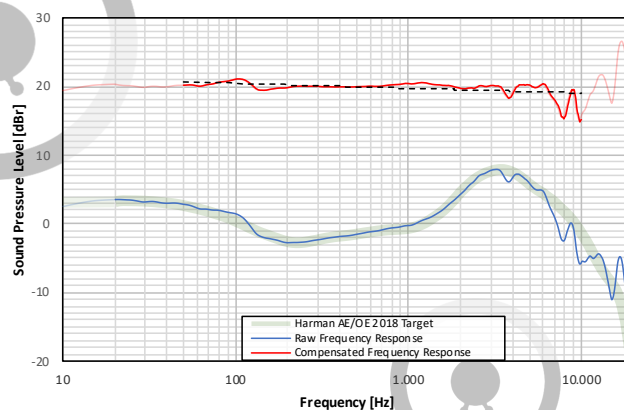
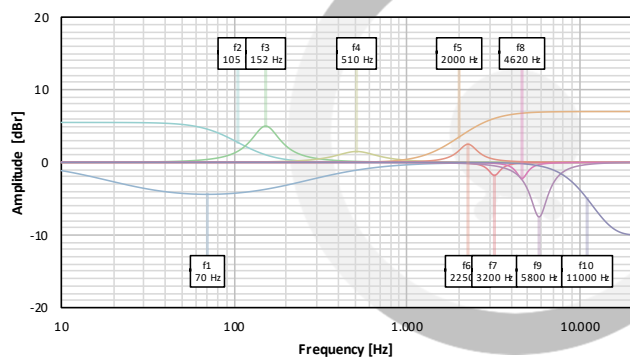
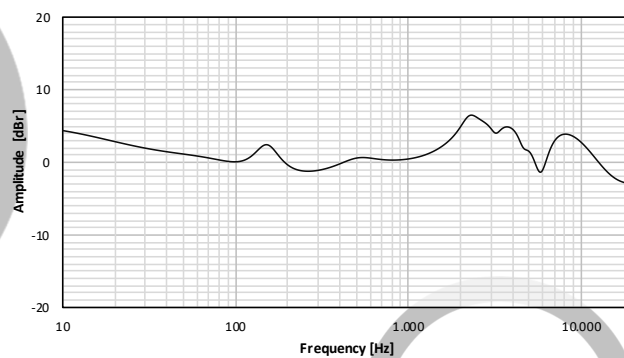
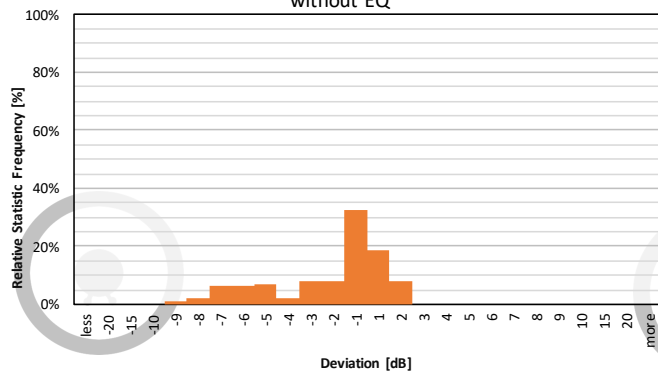
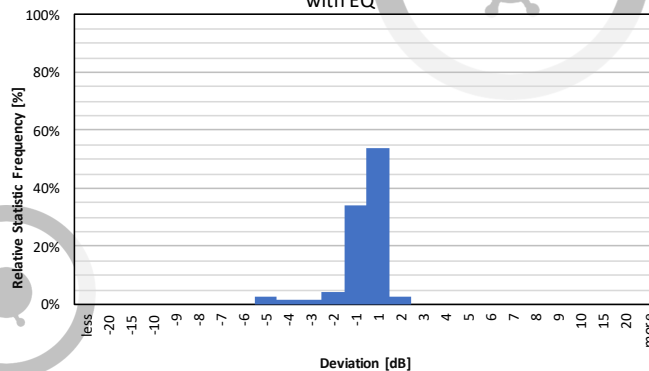


SPL Frequency Response
without EQSPL Frequency Response
with EQEQ Curve
Individual FiltersEQ Curve
totalError Curve Histogram
without EQError Curve Histogram
with EQ

Filter Settings					
Band	Filter Type	Frequency	Gain	Q-Factor	BW
Band 1	PEAK	70 Hz	-4,4 dB	0,25	4,17
Band 2	LOW_SHELF	105 Hz	5,5 dB	0,71	
Band 3	PEAK	152 Hz	5,0 dB	2,0	0,71
Band 4	PEAK	510 Hz	1,5 dB	1,4	1,01
Band 5	HIGH_SHELF	2000 Hz	7,0 dB	0,71	
Band 6	PEAK	2250 Hz	2,5 dB	3,0	0,48
Band 7	PEAK	3200 Hz	-1,8 dB	5,0	0,29
Band 8	PEAK	4620 Hz	-2,2 dB	5,0	0,29
Band 9	PEAK	5800 Hz	-7,5 dB	3,0	0,48
Band 10	HIGH_SHELF	11000 Hz	-10,0 dB	0,71	

Preamp gain:	
-	-6,5 dB
Deviation from Target	
Before EQ	After EQ
2,02 dB	0,48 dB
Preference Rating*	
Before EQ	After EQ
66/100	97/100

Adjust gain of band 2 to preference (bass)
 Adjust gain of band 6 to preference (upper mid presence)
 Adjust gain of band 5 to preference (treble)
 Adjust gain of band 9 to preference (sharpness/detail)
 Adjust gain of band 10 to preference (airiness)

*preference rating prediction based on:

- [1] S. Olive et al: "A Statistical Model That Predicts Listeners' Preference Ratings of In-Ear Headphones: Part 1" (2017)
 [2] S. Olive et al: "A Statistical Model That Predicts Listeners' Preference Ratings of In-Ear Headphones: Part 2" (2017)
 [3] S. Olive et al: "A Statistical Model That Predicts Listeners' Preference Ratings of Around-Ear and On-Ear Headphones" (2018)

The normalized preference ratings are used, where zero deviation from target equals a preference rating of 100